# **GALLERY HUNT Get into Character**

A movie costume designer must carefully research the time period, culture, and setting or environment of a film before creating the characters' clothing. The designer's job is to make the audience believe in the story and the characters. Artists play a similar role by interpreting human history and culture through painting, sculpture, and other media. Sometimes the artists themselves become part of the story.



### Photography Gallery, Level 3



### 21st Century Gallery, Level 2

Fashion refers to the way we act and look—especially the styles and types of clothing that are popular. Kehinde Wiley "recasts" a wealthy 17th-century Dutch merchant by painting a portrait of a fashionable young man from the 21st century with the same stance, mannerisms, and sword. Describe this character. Is he powerful, confident?



## 21st Century Gallery, Level 2

Have you ever had your school picture taken? Gordon Stettinius creates his self-portraits as if they were classic school photographs, except that he looks like a different person in each one. If someone you didn't know looked at your school portrait, how would they describe you? Are you artsy, sporty, studious?



### American Gallery, Level 2

Portraits give us clues about people's lives, social status, and fashions of their time. By looking only at her costume, write a short description of a story in which this girl is a character.



#### **Ancient Gallery, Level 2**

How would a costume designer create accurate clothing for characters in a movie that takes place long ago—before cameras were invented? Art! While there are no photographs of ancient Greek or Roman culture, there are many works of art that show how people dressed in those times. If you were a Greek hero, what type of clothing would you wear?



It's your art.